

# Move Beyond Accessibility with Universal Design for Learning

## Checklist for Implementing UDL Guidelines

### **Multiple Means of Engagement – the WHY of Learning:**

- Provide options for recruiting interest
- Optimize individual choice and autonomy (Give options)
- Heighten importance of goals and objectives
- Promote expectations of learners and beliefs that they will learn
- Allow learners to self-regulate and evaluate
- Foster collaboration and community

### **Multiple Means of Representation – the WHAT of Learning:**

- Clarify vocabulary and symbols
- Promote understanding across languages
- Illustrate points with multiple forms of media (lecture, video, infographics, storytelling, etc.)
- Provide alternatives to visuals and audio
- Customize information to your audience
- Increase comprehension by highlighting patterns, critical features, big ideas, relationships, etc.
- Maximize transfer and generalization

### **Multiple Means of Action and Expression – the HOW of Learning:**

- Provide multiple ways for learners to express what they know and what they have learned
- Vary methods of response, navigation, and evaluation
- Use multiple forms of media for communication
- Provide options for physical/tactile action
- Optimize access to tools and assistive technologies